

WORST CASE CODE PATTERNS FOR MAGNETIC BURIED SERVOS

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A technique for determining worst case run-length-limited (RLL) code patterns for data-to-servo coupling in magnetic buried servos is presented. The problem is reduced to a general dynamic programming problem, whose solution is described. The general problem can require large amounts of computation, so a method is also developed to determine approximate worst case patterns by solving a classical dynamic programming problem using the Viterbi algorithm. An error estimate for the approximate solution is also derived. Computational results are presented for the (2,7) RLL constraint.

I. Introduction

A magnetic buried servo head positioning system, and other applications of buried servo signals were described in [1,2]. The problem of interfering signals in the servo detector during data write operations was discussed there.

We have developed a technique for finding worst case patterns for this coupling between the data write driver and servo detector. These are important in determining the attenuation required from a data write filter or digital data transformation to control worst case interference during data write operations. The technique, based on dynamic programming, is applicable to run-length-limited (RLL) (d,k) constrained codestrings which are standard in recording channels using peak detection [3]. The technique extends to any set of code strings represented by a finite-state transition diagram (FSTD).

As an example, we considered code strings which satisfy the (2,7) constraint, which forms the basis for the recording code in the IBM 3380. We calculated the power of worst case patterns at several servo frequencies and compared this to the average (2,7) power in an appropriate bandwidth around those frequencies.

II. Reduction to Dynamic Programming

The finite state transition diagram (FSTD) which generates the (2,7) constraint in NRZ notation is given in Fig. 1 below:

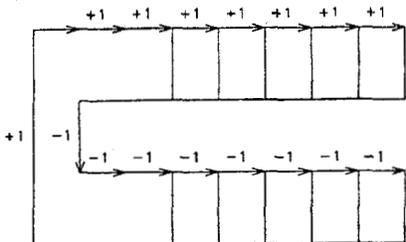


Figure 1.

For each (2,7) constrained bit string, the write driver output can be described by a square wave $x(t)$ with amplitude levels 1 and -1.

The power of the signal x is given by:

$$P(f) = \lim_{M \rightarrow \infty} \frac{1}{TM} \left| \int_0^{TM} x(t) e^{-2\pi i f t} dt \right|^2 \quad (1)$$

where $T=1/f_b$ (the reciprocal of the bit frequency) and M is the length of the pattern in bits. Our problem is:

Find the (2,7) pattern $x(t)$ (called the worst case pattern) which maximizes $P(f)$ for a given rational multiple of the bit frequency $f=(p/q)f_b$.

We note that this is the same as maximizing the magnitude of the Fourier coefficient $X(f)$ where

$$X(f) = \lim_{M \rightarrow \infty} \frac{1}{TM} \int_0^{TM} x(t) e^{-2\pi i f t} dt \quad (2)$$

It can be shown that the worst case power at f results from a pattern of period no greater than Nq , where N is the number of states in the finite state diagram for the code constraints. The periodic pattern is a "q-simple cycle". That is, it is a cycle of length Nq in the FSTD which begins and ends at the same state of the diagram and passes through distinct states at all intermediate multiples of q bit times. In particular, we may assume that $x(t)$ is of finite duration t where $0 \leq t \leq TM$, with $TM \leq Nq$. See Section IV for further discussion.

We now indicate how the maximization of $X(f)$ can be reduced to a dynamic programming problem. See [4] for a discussion of classical dynamic programming. We re-write

$$X(f) = \frac{1}{TM} \sum_{j=0}^{M-1} x(jT) \int_{jT}^{(j+1)T} e^{-\frac{2\pi i p t}{qT}} dt \quad (3)$$

(recall that x is constant on the interval $[jT, (j+1)T)$). This is a problem of the following general type.

General Dynamic Programming Problem:

Let G be an FSTD whose edges are labelled by complex numbers. Let w_0, w_1, \dots, w_k be a periodic sequence of complex numbers. For each finite path, $\gamma = e_0 e_1 \dots e_{M-1}$, let

$$g(\gamma) = \sum_{j=0}^{M-1} l(e_j) w_j \quad (4)$$

where $l(e_j)$ denotes the label of the j th edge, e_j , in γ . The problem is to find, for each fixed positive integer M , a path γ in G of length M which maximizes $|g(\gamma)|$.

In our case, the labels $l(e_j)$ are real and are given by $x(jT)$ (which can be +1 or -1), and the complex numbers w_j are given by the integrals above in (3). A solution to the general problem is described in Section IV.

In order to reduce the amount of computation required, an alternative approach was developed which produces approximate worst case patterns. The original problem, which involves complex quantities, was approximated by a problem involving only real quantities. The approximate solutions require only classical dynamic programming techniques. Details are given in Section IV. An error bound, derived in Section IV, indicates that an arbitrary degree of accuracy can be achieved in the approximate solution by repeated application of the classical techniques.

The right-hand side is the correlation of $x(t)$ with a cosinusoid of phase ϕ and frequency f . If ϕ were the argument of $X(f)$, then (5) would give exactly $|X(f)|$. Unfortunately, the value of $\arg X(f)$ is not known in advance. So, we just choose $\phi=0$. Observe, by cyclically shifting x an integral multiple of bit times, that maximizing (5) with $\phi=0$ yields the same solution as maximizing (5) with $\phi = 2\pi pj/q$, $j=0,1,\dots, q-1$. If q is large, then the $\phi=0$ solution gives a good approximation to the solution of the original problem, as indicated by the error bound below. Maximizing (5) with respect to a quantized set of phases, say $\phi_k = 2\pi pk/qN$, $k=0,\dots,N-1$, gives improved estimates. The error $E(p,q,N)$ in the estimate of the maximum $|X(f)|$ is obtained as follows: Let x be the worst case pattern and let $|X(f)|$ be the magnitude of its Fourier coefficient at f . Let y be the pattern found by the approximation using N quantized phases, and let $|Y(f)|$ be the associated magnitude. Then,

$$|X(f)| \cos\theta/2 \leq |X(f)| \cos\alpha \leq |Y(f)| \leq |X(f)| \quad (6)$$

and

$$E(p,q,N) = |X(f)| - |Y(f)| \leq |X(f)| (1 - \cos\alpha) \quad (7)$$

$$\leq |X(f)| (1 - \cos(\theta/2)) = |X(f)| (1 - \cos(2\pi p/qN))$$

See Fig. 5. As $N \rightarrow \infty$, $E(p,q,N)$ approaches 0. If q is large, N need not be very large to get good approximate worst case patterns. For example, if $q=48$ and $N=1$, $E(1,48,1) \leq 0.002 |X(f_{b/48})|$.

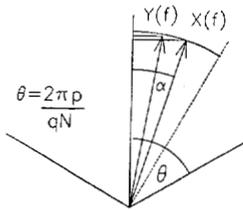


Figure 5.

The approximate problem of maximizing (5) reduces to a dynamic programming problem by rewriting the integral as:

$$h(x) = \frac{1}{M} \sum_{j=0}^{M-1} x(jT) \left[\cos\left(\varphi + \frac{2\pi pj}{q}\right) \int_0^1 \cos \frac{2\pi ps}{q} ds \right. \\ \left. - \sin\left(\varphi + \frac{2\pi pj}{q}\right) \int_0^1 \sin \frac{2\pi ps}{q} ds \right] \quad (8)$$

This fits into the framework of the general dynamic programming problem mentioned above, with the special feature that both the labels of the edges ($x(jT)=+1$ or -1) and the numbers w_j (the quantity in brackets above) are real numbers. If we were maximizing $h(x)$, instead of its absolute value, this would be the familiar classical dynamic programming problem, from which the Viterbi decoding algorithm is derived [5].

Since we maximize $|h(x)|$, we must solve instead two classical dynamic programming problems - namely, maximize both $h(x)$ and $-h(x)$, or equivalently, separately maximize and minimize $h(x)$. (See [6] for another application of classical dynamic programming techniques to computation of worst case patterns for intersymbol interference in amplitude detection channels.)

Periodic worst case patterns

The worst case pattern can be viewed as a path which gives the largest value of $|g(\gamma)|$ per edge, irrespective of length M . So, we want to maximize

$$|g(\gamma)|/M \quad (9)$$

Since M is typically very large in practical applications, we idealize this problem and maximize instead:

$$\lim_{M \rightarrow \infty} |g(\gamma_M)|/M \quad (10)$$

over the set of infinite paths γ . Here, γ_M means the truncated path $\gamma_M = e_0 \dots e_{M-1}$.

Assume initially that all of the w_i are equal to 1. Then in this case the maximum of (10) is achieved by a simple periodic cycle in the graph, that is, a closed path $e_0 \dots e_{M-1}$, all of whose edges are distinct, repeated infinitely. This can be seen by noting that there are simple periodic cycles which come arbitrarily close to achieving the maximum of (10) (we omit the proof for reasons of space). Since a simple periodic cycle has length at most N , where N is the number of vertices in the FSTD, this gives a finite solution to the idealized problem in this special case.

In general, the sequence of w_i is periodic of some period q , such as the powers of $e^{-2\pi ip/q}$. We can reduce this to the previous special case by replacing the original FSTD G by a new FSTD H . The vertices of H are $\{(i,k): i=1,\dots,N \text{ and } k=1,\dots,q\}$. For each edge e in G , from vertex i to vertex j , there are q edges in H , from (i,k) to $(j, k+1 \pmod{q})$, $k=1,\dots,q$. The corresponding edge labels in H are $l(e)w_k$. Application of the special case above to H yields the general case.

From these considerations, we see that there exists a path in G which maximizes (10) and is generated by a simple periodic cycle of length at most Nq . The dynamic programming problem can therefore be solved in a finite number of steps.

V. Conclusions

Methods for computing worst case and approximate worst case RLL code patterns for magnetic buried servo have been described. The methods were applied to the (2,7) RLL constraint. For the range of servo frequencies considered, the worst case patterns were found to have approximately 20 db greater power than an "average" (2,7) pattern in a 100 kHz bandwidth about the servo frequency.

References

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