# On the Design of Finite-State Shaping Encoders for Partial-Response Channels

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### Motivation

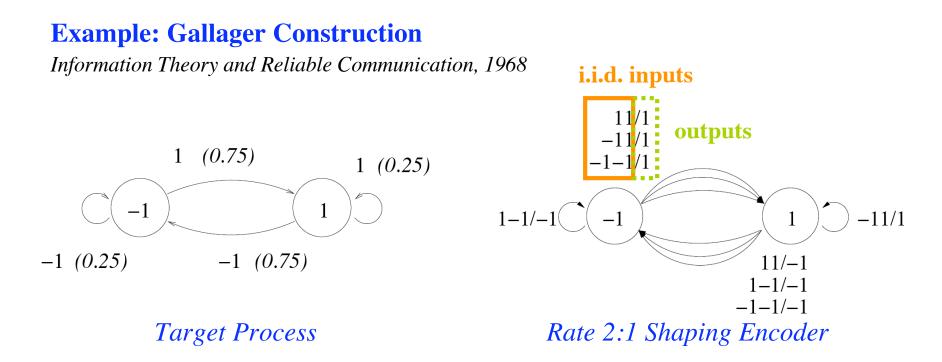
- Consider binary-input ISI channels with AWGN
  - Capacity can be achieved with Markov sources (Chen and Siegel, 2004)

$$Y_t = \sum_{i=0}^{\nu} h_i X_{t-i} + N_t$$

- Serially-concatenated codes can approach capacity
  - Inner finite-state "shaping" encoder modulates i.i.d.
     equiprobable inputs to give an *optimal distribution for channel*
  - Outer parity-check code ensures reliable communication
  - (Kavcic, Varnica, Ma, 2002; Doan and Narayanan, 2003; Soriaga and Siegel, 2003/04)



### **General Design of Shaping Encoders**



- Rate k:1 encoder design can approximate any source
- Using large k is inefficient



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## Overview

Limits for designing *shaping encoders* to **minimize divergence rate** are related to the **capacity of cost-constrained channels** 

#### • Introduction

- Minimizing divergence rate between Markov sources
- Capacity of cost-constrained noiseless channels
- Analysis of divergence rate for shaping encoders
  - Method 1: Encoders from a modified Gallager construction
  - *Method 2:* Encoders from **constraint graphs for typical sequences**
  - Numerical results



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# Minimizing Divergence Rates and Coding for Channels with Cost Constraints



### Designing Shaping Encoders to Minimize Kullback-Leibler Divergence Rate

- Consider a **target process** with **distribution** *P*
- Let the **encoder output process** have **distribution** *Q*
- Design encoder to minimize divergence rate D(Q||P)Encoder output process "resembles" the optimal distribution P

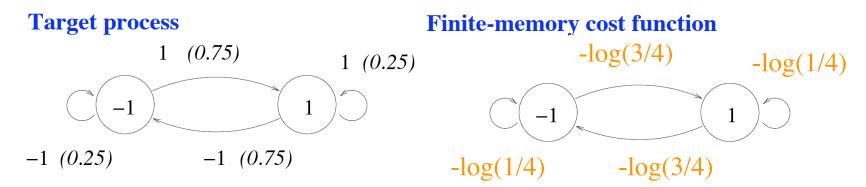
$$D(Q||P) = \limsup_{N \to \infty} \sum_{\mathbf{x}_1^N \in \mathbb{X}_1^N} q(\mathbf{x}_1^N) \log_2 \frac{q(\mathbf{x}_1^N)}{p(\mathbf{x}_1^N)}$$



### **Cost Assignments from a Target Process**

• Consider deriving a **cost function** using **target distribution** *P* 

$$w(x_i | \mathbf{x}_{i-\mu}^{i-1}) = -\log_2 P(X_i = x_i | \mathbf{X}_{i-\mu}^{i-1} = \mathbf{x}_{i-\mu}^{i-1})$$



- More probable branches have less cost
- Limiting average cost leads to Cost-Constrained Noiseless Channel



# **Information-Theoretic Value of Average Cost** $w(x_i | \mathbf{x}_{i-\mu}^{i-1}) = -\log_2 P(X_i = x_i | \mathbf{X}_{i-\mu}^{i-1} = \mathbf{x}_{i-\mu}^{i-1})$

• For a *Markov source with distribution Q*, the **average cost** equals:

$$\sum_{x_i, \mathbf{x}_{i-\mu}^{i-1}} \pi_q(\mathbf{x}_{i-\mu}^{i-1}) q(x_i | \mathbf{x}_{i-\mu}^{i-1}) \log_2 \frac{1}{p(x_i | \mathbf{x}_{i-\mu}^{i-1})}$$
$$= H(Q) + D(Q || P)$$

• Average cost = entropy rate + divergence rate (property extends to other distributions Q)

### Capacity of Cost-Constrained Noiseless Channels

$$\mathbf{A}(s) = \begin{bmatrix} s^{w_{1,1}} & s^{w_{1,2}} & \dots \\ \vdots & \ddots \end{bmatrix} \qquad \lambda(s) = \lambda(\mathbf{A}(s))$$
cost-enumerator matrix
$$(0 < s \le 1)$$
capacity
$$C(s) = \log_2 \lambda(s) - W(s) \log_2 s$$
average
cost-constraint
$$W(s) = \frac{s}{\lambda(s)} \frac{\partial}{\partial s} \lambda(s)$$

• Justesen and Høholdt, 1984

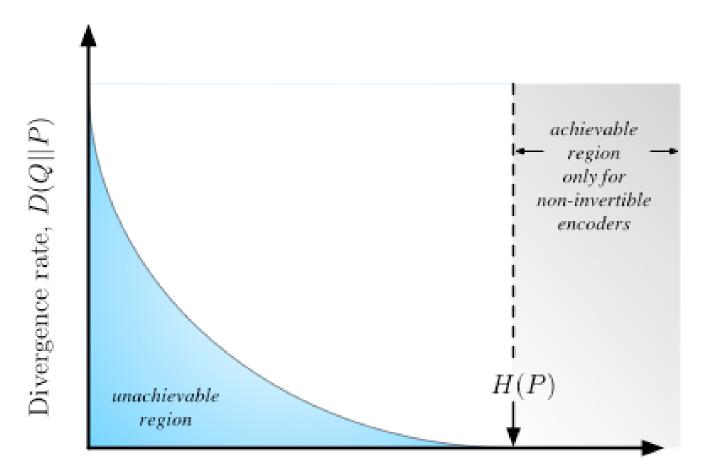


## **Capacity and Minimal Divergence Rate**

- *C* = capacity for an average cost constraint *W*
- W =minimum cost for all processes under constraint H(Q) = C
- For the -log-probability costs according to a target process P:
  - W = H(Q) + D(Q||P) is minimized for processes with H(Q)=C
  - D(Q||P) = W C = minimum divergence rate for all processes with H(Q)=C



## **Achievable Minimum Divergence Rates**



#### Shaping Encoder Rate



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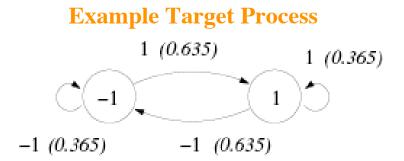
# **Divergence Rate Analysis of Two Encoder Construction Methods**

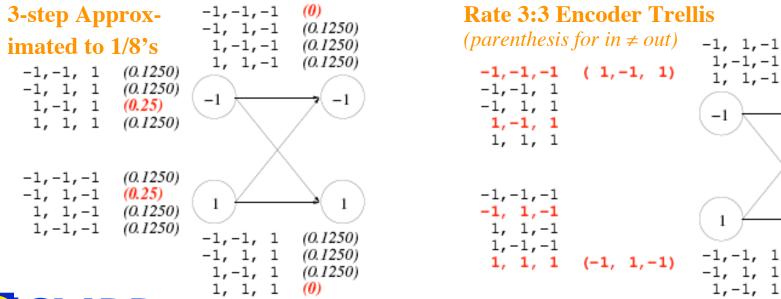
(for finite-state Markov target processes)



### **Construction Method 1**

- Rate k:n encoder approximates
   n-step branch probabilities of target process with multiples of 2<sup>-k</sup>
- Soriaga and Siegel, 2004







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13

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### **Construction Method 1 Analysis**

(behavior for large n)

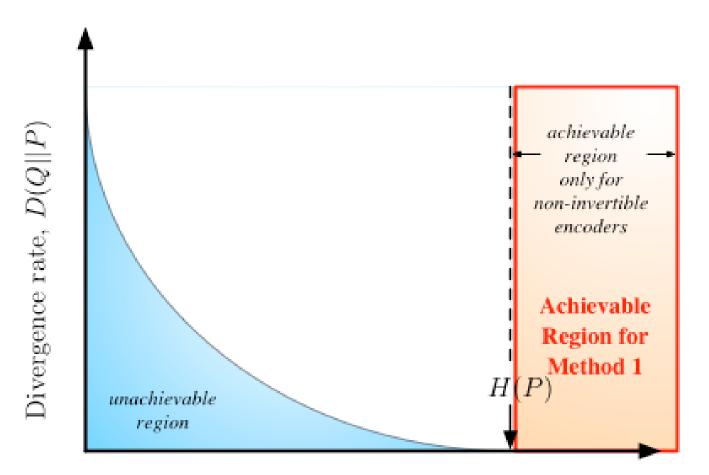
- Let H = entropy rate of target process. At each state,  $\approx 2^{nH}$  branches each have probability  $\approx 2^{-nH}$
- Construction for k > nH: assign  $2^{k - \lfloor nH \rfloor}$  input sequences to each of  $2^{\lfloor nH \rfloor}$  branches
- **Divergence between** approximate and target **branch probabilities**:

$$\leq \frac{1}{n} \log_2 \frac{2^{-k} 2^{k - \lfloor nH \rfloor}}{2^{-n(H+\epsilon)}} = H + \epsilon - \frac{1}{n} \lfloor nH \rfloor$$

• **Divergence rate can be made small** for large n and k/n>H



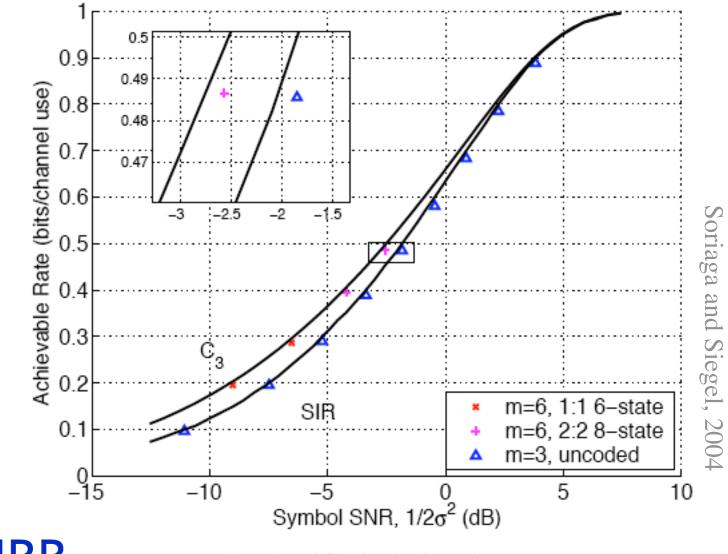
## Method 1 Achievable Divergence Rates



#### Shaping Encoder Rate



### **Method 1 Results for Rate-1 Encoders on EPR4**



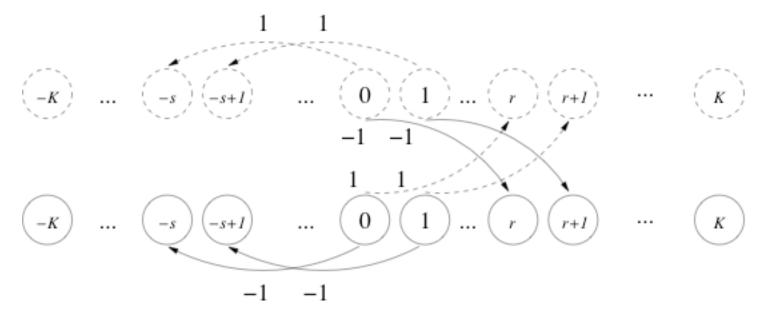




### **Construction Method 2**

- **Describe typical sequences** of target process with a constraint graph
- **Derive an encoder** from the constraint graph (e.g., state-splitting algorithm)
- Soriaga and Siegel, 2003

**Example** graph for a binary Markov process with p(1|-1)=p(-1|1)=s/(r+s)





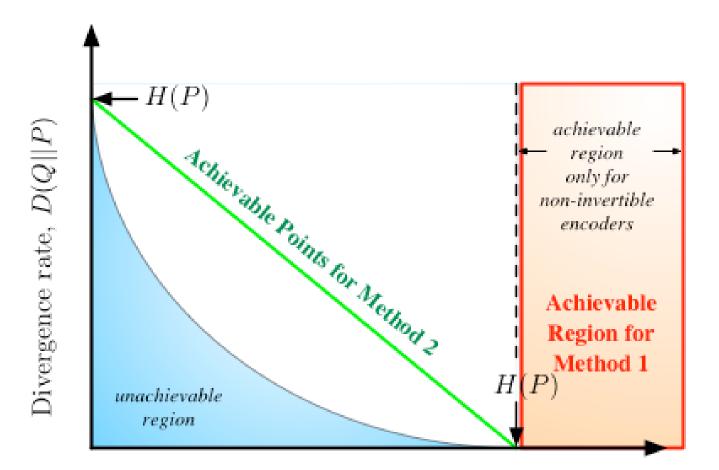
### **Construction Method 2 Analysis**

- Derived encoders **produce typical sequences**
- Long typical sequences have average cost  $\approx \frac{1}{n} \log_2 \frac{1}{2^{-nH}} = H$
- Encoder output process has overall average cost = *H*
- Divergence rate = Average Cost Encoder Output Entropy Rate
  - Invertible encoder implies

$$D(Q||P) = H - \frac{k}{n}$$

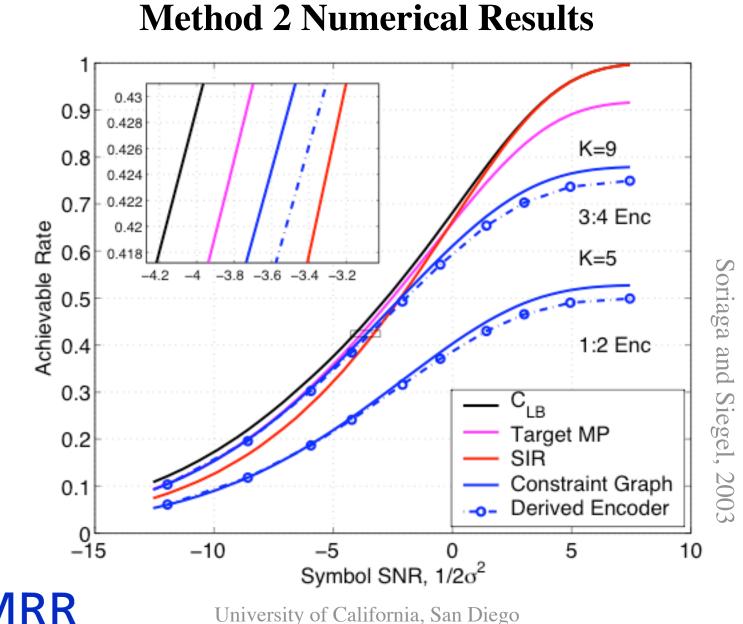


## Method 2 Achievable Divergence Rates



#### Shaping Encoder Rate







20

**Concluding Remarks** 

- Capacity of cost-constrained channels
  - Fundamental limits are related to minimal divergence rate for shaping encoder design
- Encoder design to minimize divergence rate
  - Cost-minimization framework allows other approaches *e.g., Khayrallah and Neuhoff, 1996*
- Small divergence rate criterion for inner code design
  - Not necessary but sufficient for approaching channel capacity See also Shamai and Verdú, 1997; Ma, Kavcic, and Varnica, 2002

